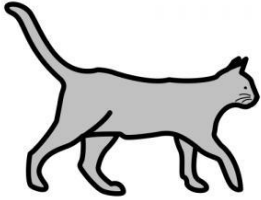




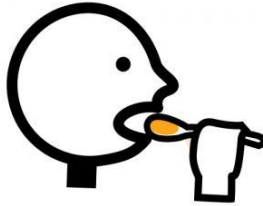
# IMPARIAMO INSIEME



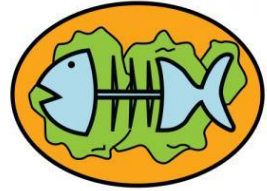
IL GATTO



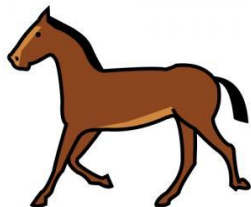
MANGIA



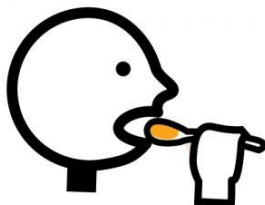
IL PESCE



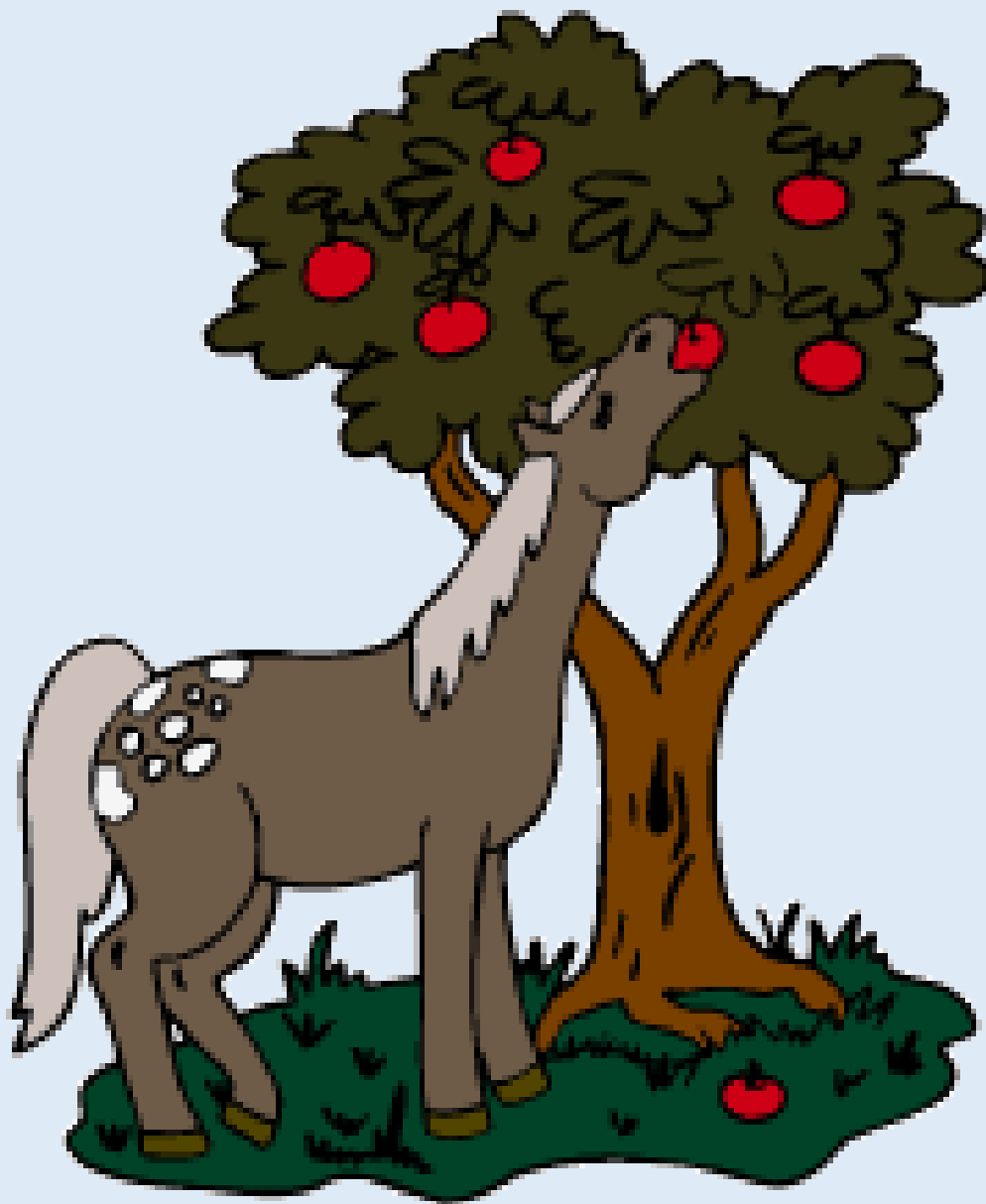
IL CAVALLO



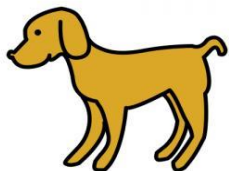
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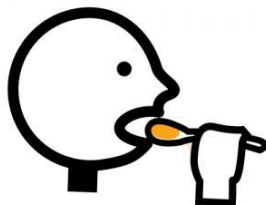
LA MELA



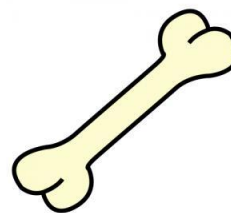
IL CANE



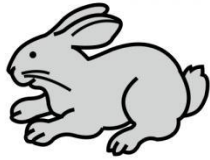
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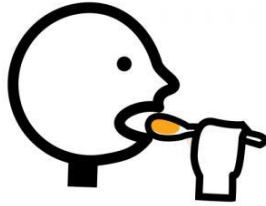
L'OSSO



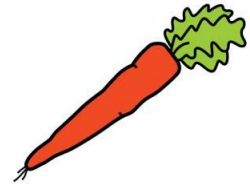
IL CONIGLIO



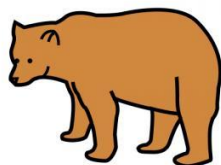
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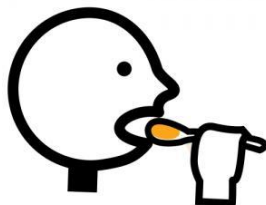
LA CAROTA



L'ORSO



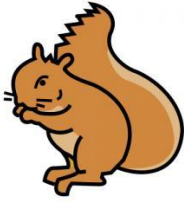
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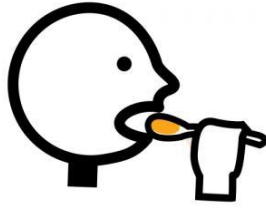
IL MIELE



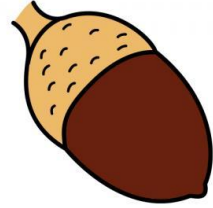
LO SCOIATTOLO



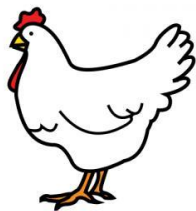
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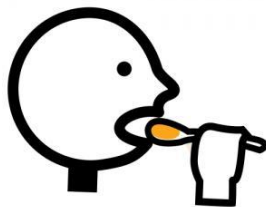
LA GHIANDA



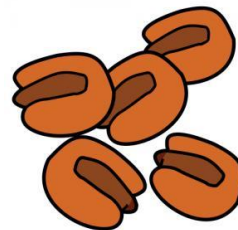
LA GALLINA



MANGIA

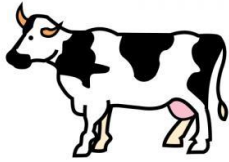


IL GRANTURCO

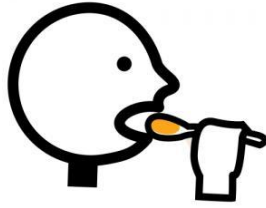




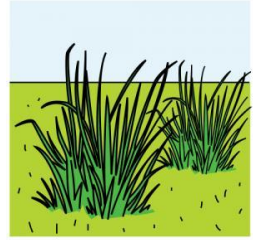
LA MUCCA



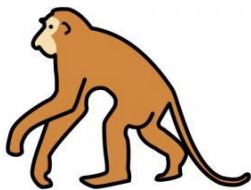
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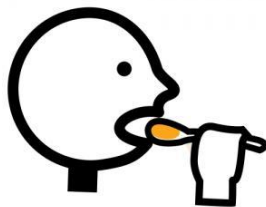
L'ERBA



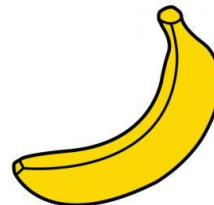
LA SCIMMIA



MANGIA



LA BANANA



**ADESSO**

A diagram of an analog clock with numbers 12, 3, 6, and 9. A downward-pointing arrow is positioned below the center of the clock.










**GIOCHIAMO**

A stick figure stands between a pile of colorful puzzle pieces on the left and a colorful toy block tower on the right.

**A**

An orange square with a black outline and a black arrow pointing to the right.

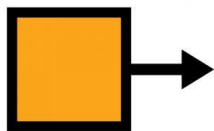
**MEMORY**

A 3x3 grid for a memory game. The top-left and middle-middle cells contain a red apple. All other cells are blue.



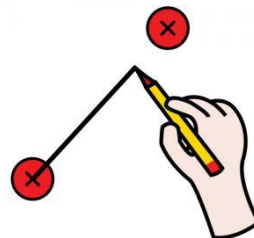
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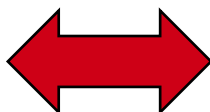
VINCERE



ABBINA



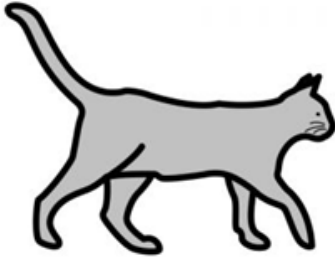
ANIMALE



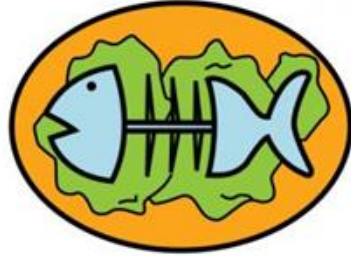
CIBO



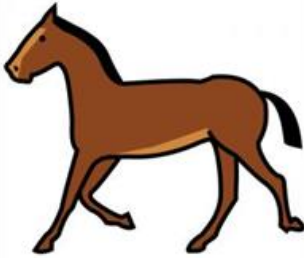
IL GATTO



IL PESCE



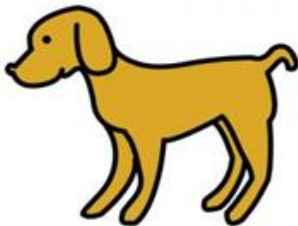
IL CAVALLO



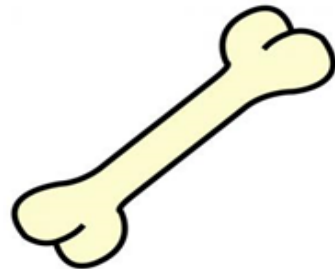
LA MELA



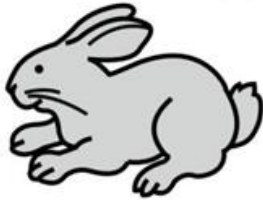
IL CANE



L'OSSO



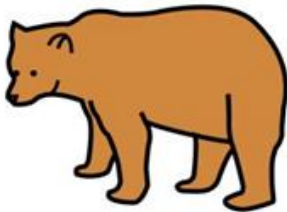
IL CONIGLIO



LA CAROTA



L'ORSO



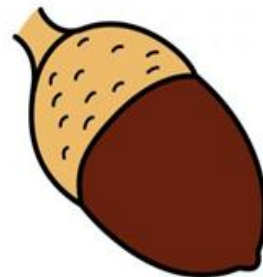
IL MIELE



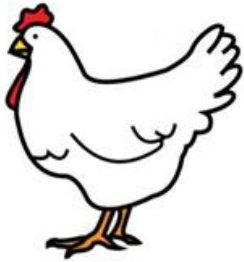
LO SCOIATTOLO



LA GHIANDA



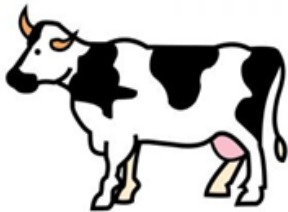
LA GALLINA



IL GRANTURCO



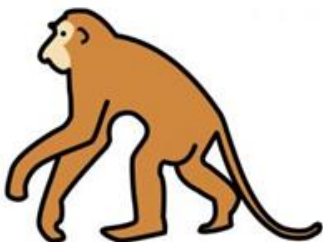
LA MUCCA



L'ERBA



LA SCIMMIA



LA BANANA





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